

# Selah F.C. Modified Soccer Rules

## (Updated Winter 2015)

The purpose of Selah's F. C. Soccer league is to allow as many kids as possible, regardless of ability, to learn and play the game of soccer, assist in developing coordination, learn to play as a team, have fun and feel successful...win or lose. The Parks Soccer Program is a Co-Ed program designed for maximum participation by all team members. Please read and understand all of the rules as they apply. Acquainting the rules to the parents of players and familiarization by the coaches is highly recommended.

### **DIVISIONS**

- Div. 1 – Kindergarten
- Div. 2 – 1<sup>st</sup>/2<sup>nd</sup> Grade
- Div. 3 – 3<sup>rd</sup>/4<sup>th</sup> Grade
- Div. 4 – 5<sup>th</sup>/6<sup>th</sup> Grade

**(Playing up is restricted to one grade level only.)**

**(It is not permissible for a player to play on more than one team)**

### **BALL SIZE**

Division K will use a size 3 ball

All other divisions will use a size 4 ball

### **FIELD OF PLAY**

Everyone, (players, coaches & spectators) must stay 6 feet away from the touch- lines and no spectators are allowed on the end line to cheer, coach, instruct or observe. Division K coaches may appoint one parent or spectator to observe/instruct from the home end line. K coaches are allowed on the field during play to instruct and guide. Excessive attendance of coaches and parents will not be tolerated if it interferes with the game.

Due to the space available, regulation size fields are not possible, so they have been modified to fit our needs. The following dimensions are in yards (width x length).

- Div. 1: 20 X 30
- Div. 2: 26.5 X 45
- Div. 3: 40 X 70
- Div. 4 : 70 X 90

**Each player should play at least half of each game.**

### **NUMBER OF PLAYERS ON THE FIELD (including goalie)**

- Div. 1 (Kindergarten)...minimum of 5 (6 if possible)
- Div. 2 (1<sup>st</sup>/2<sup>nd</sup> Grade)...minimum of 7 (8 if possible)
- Div. 3 (3<sup>rd</sup>/4<sup>th</sup> Grade)...9 players (min. of 7)
- Div. 4 (5<sup>th</sup>/6<sup>th</sup> Grade)...11 players (min. of 9)

## **BASIC GAME RULES**

- Games are to start at listed times....10-minute forfeit time on each game. Coaches may elect to play anyway by sharing players if the minimum amount of players is not present. If players arrive late, they will play upon arrival and replace the borrowed players.
- Substitutes will enter and leave the field at the half-way line with the consent of the referee.
- The official must be informed when the goalkeeper is changed.
- Subs may enter the game as follows:
  - On any dead ball, except a corner kick. The team in possession on a corner kick is the only team allowed to sub. There is unlimited substitution by both teams throughout the game.
- Cleats are not mandatory, but if worn, the shoes must not have a front cleat.
- Covered shin guards are required by each player. (Bare guards present a hazard and must be covered with the socks or pants.)
- Each player is required to wear his or her team's jersey during play. (Wearing the jersey over a sweatshirt or coat is recommended during cold weather play.)
- An ejected player may not be replaced.
- When play is stopped for an injured player, the coach(s) may attend to their player on the field.
- If the injured player cannot resume play after a reasonable amount of time, he/she must sit out for at least 5 minutes of playing time.
- In the interest of safety, it is recommended that an injured player take some time on the sidelines to recuperate and be observed for delayed reaction to the injury.
- Each coach must sign off on the concussion law that they have read it and know what to look for and how to respond when a concussion occurs or is suspected.
- In the interest of fair play, all players should be given a rest period off the field (besides the usual period breaks). If there is a shortage of players for substitution, rotation of players to different positions is recommended.

## **LENGTH OF GAME (Recommended)**

- Div. 1 will play 4, 8-minute periods.
- Div. 2 will play 2, 20-minute halves.
- Div. 3 will play 2, 25-minute halves.
- Div. 4 will play 2, 30-minute halves.

At the discretion of the official, any game may be shortened from its original time allotment.

## **THE REFEREE**

- The main concern of the referee is the safety of the players.
- The referee enforces the rules and will use his/her best judgment.
- The referee has total jurisdiction of the field and participants from start to finish.
- All players, coaches and fans are asked to please treat the referee with respect.

## **LINESMEN**

Each team must provide a linesman for each game (not the coach). Lineman from the team must be identified BEFORE THE GAME. Linesman will be used for Kindergarten and 1<sup>st</sup>/2<sup>nd</sup> grade from each team. Flags will be made available. Some games may have a linesman assigned. Remember, linesmen are to assist in calling out of play balls NOT offsides. Only a registered official can assist with an offsides call.

## **GENERAL RULES OF ORDER**

- \* Tie scores will stand with no tiebreakers.
- \* All fouls and infractions inside the goal box will result in a PK for the opposing team. Only blatant (carded) fouls will result in a PK when committed inside the large box. Otherwise, those infractions will be awarded an indirect free kick at the point of infraction.
- \* The referee (through his/her own judgment) has the option of carding players, and coaches for fouls and misconduct. A warning first is at the discretion of the official.

**Yellow cards** (warning) for acts of 'unsportsmanship-like' conduct, such as;

1. **tripping**
2. **pushing/shouldering**
3. **slide tackling**
4. **arguing or swearing**
5. **taunting**

**Penalty:** The carded player will leave the field of play and may reenter at the first substitution opportunity: The time off the field is to allow the carded player to reflect on his actions. Coaches are requested to cooperate. The opposing team gets a free direct kick from the point of infraction.

**Red cards** (ejection): for violent behavior and insulting/threatening language;

1. **Charging the goalie**
2. **Spitting at/on a player**
3. **Intentionally kicking a player**
4. **2<sup>nd</sup> offense after a yellow**

**Penalty:** Carded player will leave the field for the rest of the game. The opposing team gets a Penalty Kick. The player is also out for their next scheduled league game. If a player receives two red cards in the same season a meeting must be held with the player, a parent, and the coach before the player may be allowed to re-enter the league. If not, the player is ejected for the rest of the season. (If coaches are carded, a yellow card is a warning; a second warning is the same as a red. A red card is immediate ejection and the coach must leave the complex. If the coach refuses to leave the complex, Selah PD will be contacted and the coach will be escorted out.

**The Offside Law:** To be offside at the moment a teammate plays the ball, a player must:

1. be nearer to the opponents goal-line than the ball
2. be in the attacking half of the field
3. have fewer than two opponents nearer their goal-line.
4. be attempting to score

A player can be in an 'offside' position without being offside. The referee has sole discretion in judging as to whether offside should be called and will wait for the event to be played out before making the call (by waiting, offsides may be avoided due to no scoring or the ball being deflected, thus negating the offside ruling).

Coaches must understand the rule and instruct their players accordingly.

Only flagrant offsides will be called in Division 1 & 2 with the result of the call negating any goal and the offended team having a goal kick.

- \* Goals cannot legally be scored from an indirect kick.
- \* Goalies must wear a different color jersey than their team.
- \* A ball is not 'out' until the entire ball is across the touch line.
- \* **The coach is responsible for the conduct of players, fellow coaches and team fans.**
- \* Be reminded that recreation soccer is for the participation and development of the player, not for bragging rights of the coach or team on how many wins have been attained.
- \* Teams registered for Selah F.C. Soccer have an obligation to follow the league schedule as posted and treat other interests as secondary.
- \* Excessive celebration after a goal may result in a yellow card to the player(s) or coach at the discretion of the official.
- \* Misconduct by any player or coach before, during, and after the game may result in disciplinary action.
- SLIDE TACKLING: All slide tackles that take the ball away or attempt to take the ball away from the player are BANNED. First attempt will result in yellow card. The second attempt will result in a RED CARD. Any slide tackle attempts from behind will automatically result in a RED CARD.

## **SPECIAL CONDITIONS**

Our program utilize Selah School District property. Take care of the fields. There were too many instances, last year, where I would see bottles and trash all over the fields. This is irresponsible and unacceptable. If the trash can by the concession stand is full, please tell one of the concession stand workers and they will empty it. If you, as a coach or parent, see trash laying on the ground – pick it up. Be a good example to the children.

Scoring will be kept in the 3<sup>rd</sup>/4<sup>th</sup> grade division and 5<sup>th</sup>/6<sup>th</sup> grade division with standings updated on a weekly basis. Referees will keep score and report the final score to myself. This is a test run for the fall with the possibility of playoffs in the future. We will ALWAYS emphasize sportsmanship but the reasoning behind this is; these children will, hopefully, one day play our middle school and high school. They need to learn, through you – as a coach, how to win graciously and how to lose graciously before they reach those levels.

- **Keep the grounds clean**....utilize the trash containers provided.
- For the health of all, please **no smoking** on the soccer fields or general vicinity. It is against school policy to consume any tobacco products or alcoholic beverages on school property.